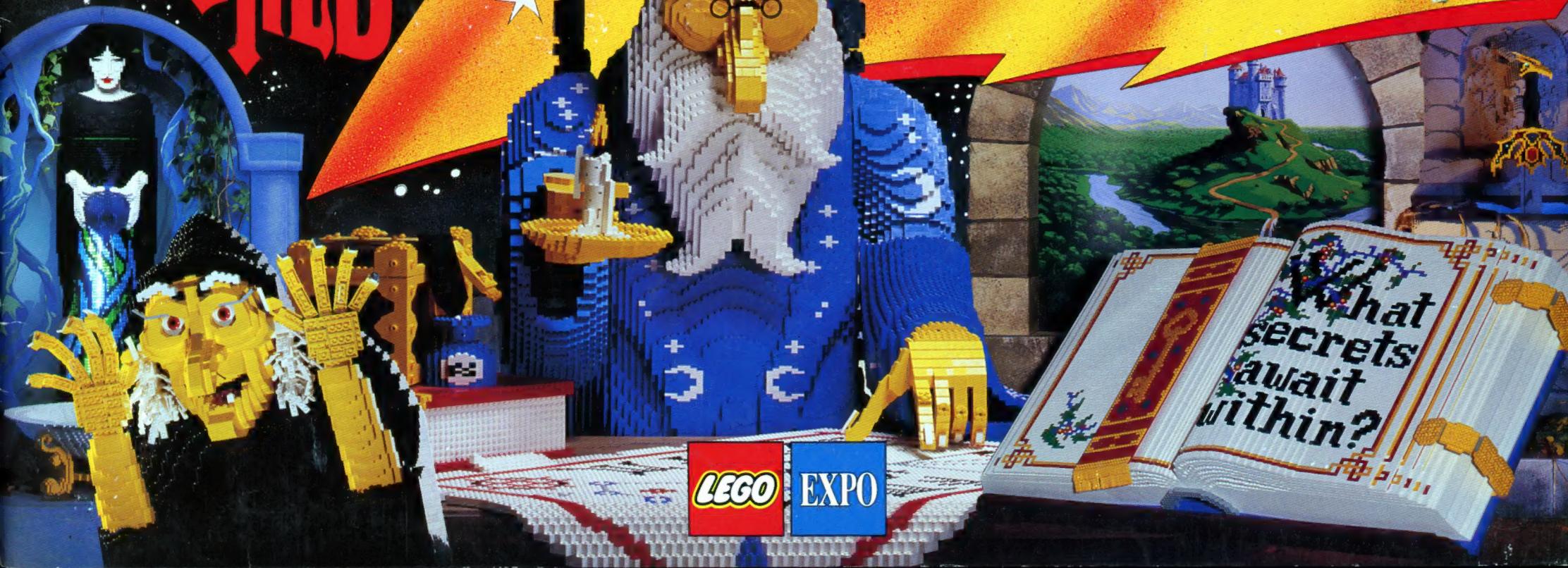


# WIZ WARD'S WORLD



LEGO EXPO

THE ENTRANCE - NO. OF BRICKS: 19,634 BUILDING TIME: 752 hours. DRAGONS - NO. OF BRICKS: 53,222 BUILDING TIME: 380 hours.

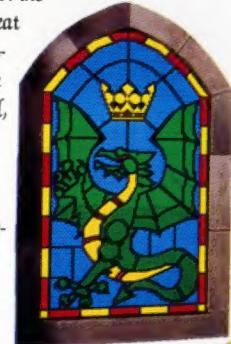




as it a  
dream or did  
I really venture  
through a world  
of ages past?

I know I saw the sentries,  
not on guard but asleep.  
And a book with curious  
questions asked.

To guard against the  
ever-present threat  
of attack, olden-  
day castles were  
heavily fortified,  
with complex  
measures such as  
trap doors,  
moats and draw-  
bridges used to  
repel invaders.  
From strategi-  
cally-placed  
cavities in ceilings and walls,  
called Machicolations, missiles  
could be thrown on the  
enemies below.



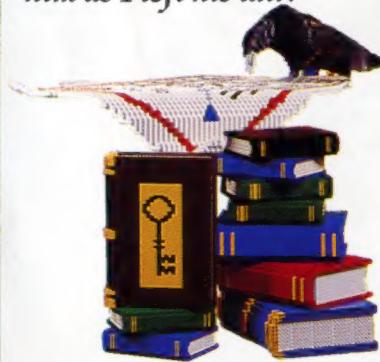
NO. OF BRICKS: 46,862 BUILDING TIME: 1,630 hours





In his  
wondrous den  
the Wizard spoke  
to me of things  
ahead and the  
need for care.

He warned of witches cruel  
and twisted and I thanked  
him as I left his lair.



NO. OF BRICKS: 13,705 BUILDING TIME: 1,985 hours

Guardian of the Isle of Man was the wizard  
Manannan Mac Lir, whose horse Enbarr  
could carry him with ease over land or sea.  
No weapon could pierce Manannan's  
armour, and no enemy could  
survive the thrust of his sword  
which was named  
the Answerer.





passed the Elfin  
forge; the little  
folk working hard,  
in their funny,  
stumbling way.

And over Goblin's Bridge,  
I heard much mischief  
in the air of pranks they  
planned to play.

Small stone bridges are a favourite haunt of  
goblins; the babbling of the brook mixing  
with their chatter and taunts, with  
which they vex and confuse passing  
travellers. These mischievous  
creatures love to annoy and  
irritate others with their  
strange sense  
of humour.



NO. OF BRICKS: 10,544 BUILDING TIME: 1,184 hours

Look!  
A fairy glen with  
pixies and elves,  
dancing and hiding  
'mongst the trees.

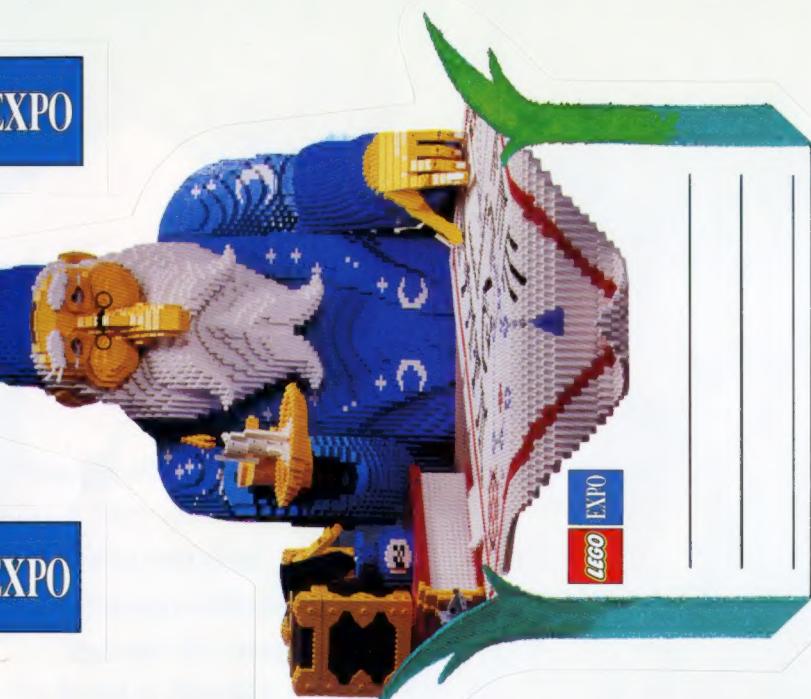
But the forest is growing  
much darker now.

A shriek!  
Who can  
this be?

If on a summer's night a wreath of light  
glittered on the grass of a meadow, wise  
people drew away. This was a fairy ring of  
elfin dancers, and whosoever stepped within  
its glow would be imprisoned in their world.









LEGO EXPO



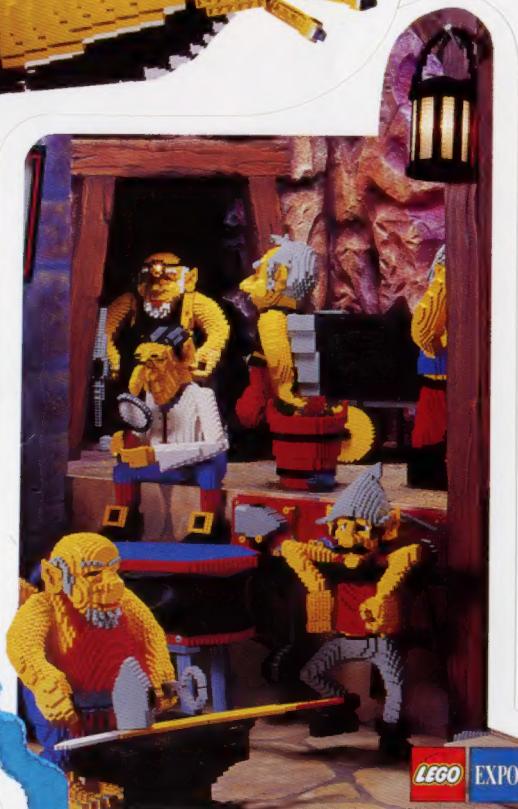
LEGO EXPO



LEGO EXPO



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ethaxis!  
The Witch!  
Her cackled  
threats ring out.  
Should we follow  
her advice?

Her craggy face distorts  
with hate and rage, then  
she vanishes in a trice!



The magic energy source that enables witches  
to fly on broomsticks across stormy skies  
was a brew made from the most potent herbs  
in witchcraft: monkshood, henbane, deadly  
nightshade, mandrake and hemlock mixed  
with lard. This volatile potion was just one  
of the many brews that witches made.

NO. OF BRICKS: 4,712 BUILDING TIME: 165 hours.



NO. OF BRICKS: 73,096 BUILDING TIME: 2,458 hours

strange  
shadowy  
shapes dance and  
play on ruined  
walls as we enter  
the Dragon's lair,  
so dark and vast.

The fearful beast, awakened,  
roars and lunges out, then  
withdraws as  
we hasten past.



In ancient times, a ferocious dragon who  
needed no sleep, kept guard over the fabulous  
Golden Fleece in the Kingdom of Colchis.  
With guile and cunning, however, the Greek  
hero Jason stole the Fleece from under the  
dragon's very nose and returned triumph-  
antly with it to Athens.



# The Fabled World of Dragons

There are many types of dragon. They differed in shape and size and lived in quite different environments. For instance, in China dragons were classified according to the functions they performed. The four main places that dragons inhabited were caves, craggy mountain tops, marshes and swamps, and the rivers, lakes and seas of the world.

## Classical Dragons

### The Wyvern

This much-feared creature had a coiling, snake-like body with eagle's legs and scaly wings. It ravaged the countryside throughout northern Europe and Greece.

### The Amphiptere

Peculiar in form, the Amphiptere was a legless serpent with small wings. It lived in the Middle East and guarded the precious trees that produced frankincense.

### The Heraldic Dragon

This is the most common and best known of all dragons. It had huge teeth, four legs, strong claws, formidable spikes down its back and a barbed tail that could sting.

### The Lindworm

A flightless creature, the Lindworm had the body of a snake, one pair of legs and powerful jaws. Marco Polo saw several on his travels through central Asia.



We have traversed the enchanted forest. Not quite. One step remains.  
The book. The sword. The message. Our journey has not been in vain...

## Chinese Dragons

### Heavenly Guardian

Celestial dragons guarded the heavens and held up the houses of the gods. Each of its feet had five claws and its short, powerful wings kept its long, coiling body aloft.

### Treasure Keeper

These four-legged creatures lived beneath the earth and guarded all the precious metals and jewels that lay buried there. Each Treasure Keeper held a pearl in one of its claws.

### Weathermaker

Unlike other dragons, the Weathermaker was blue in colour. It floated through the skies and controlled the winds, rain and clouds upon which earthly life depended.

### River Dragon

Each river in China had its own dragon, which controlled the course its river took and regulated the flow of its waters. River Dragons lived in palaces beneath the surface.



Wizard's World is the first LEGO® EXPO to be entirely conceived, designed and built here in Australia. The expert team of exhibition and model designers, model and prop builders, animation engineers and display artists have worked together for 14 busy months to create what is undoubtedly the most exciting LEGO exhibition ever seen in this country.

The technical and artistic skills involved in constructing such an incredibly detailed, creative, complex exhibition are a credit to the fertile imaginations of the model team and to the limitless possibilities of the LEGO construction system. We hope you will join us next year in another fascinating adventure.

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Left to right: Michael Riley (Scenic Artist), Paul Ward (Model Builder), Chris Wauchop (Model Designer), Louise Roberts (Model Builder), Bryce Kershaw (Model Designer), Lyn Robinson (Model Builder), Dominic Mackintosh (Exhibition Designer), Mogens Nielsen (Animation Engineer), Andrew Murray (Set Builder), Elin Jensen (Model Designer), Paul Moroney (Set Builder).